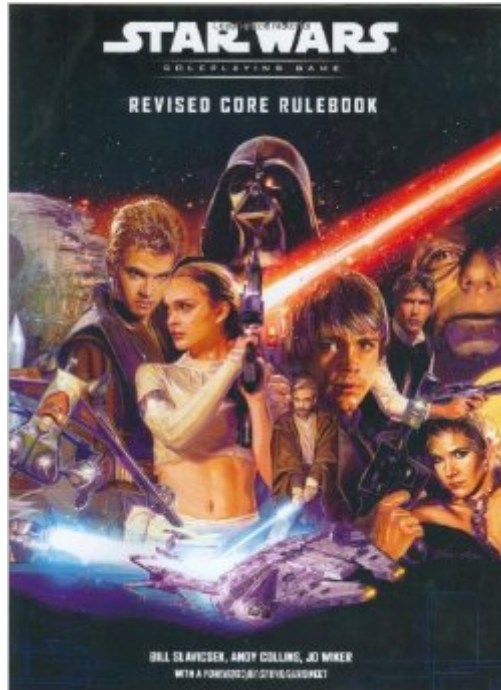# Revised Core Rulebook (Star Wars Roleplaying Game)

# Synopsis

Revised and updated with new information from Star Wars: Attack of the Clones, including game statistics, characters, creatures, and vehicles.Containing all the rules needed to play the popular Star Wars Roleplaying Game, this rulebook has been updated and expanded to include changes based on customer feedback and all-new Star Wars: Attack of the Clones material. The book spans all Star Wars eras, including The Rise of the Empire era, The Rebellion era, and The New Jedi Order era, with material that has never been compiled into a single source.Added features of the revised rulebook include rules for playing droid characters, a new starship combat system, and expanded creature design rules. New species, skills, feats, character classes, prestige classes, and equipment will be extremely well received by the players and fans who have asked for them.The revised rulebook, which features all-new cover art and interior design, is 100% compatible with previous Star Wars Roleplaying Game products.

# Book Information

Series: Star Wars Core Rulebook

Hardcover: 384 pages

Publisher: Wizards of the Coast (May 1, 2002)

Language: English

ISBN-10: 078692876X

ISBN-13: 978-0786928767

Product Dimensions:  8.6 x 1 x 11.2 inches

Shipping Weight: 2.7 pounds

Average Customer Review:  4.2 out of 5 starsÂ Â See all reviewsÂ (104 customer reviews)

Best Sellers Rank: #125,778 in Books (See Top 100 in Books)   #1 inÂ Books > Science Fiction & Fantasy > Gaming > Other Role-Playing Games > Star Wars   #418 inÂ Books > Humor & Entertainment > Puzzles & Games > Video & Computer Games   #460 inÂ Books > Computers & Technology > Games & Strategy Guides

# Customer Reviews

First let me say that I am the webmaster of the Star Wars RPG Database. The first impression I got when opening the book was that it is very stylized. Where the old RPG was very cleanly laid out and almost utilitarian, this one gives the impression of being a document fresh out of the Old Republic, where an artistic flair was found in everything from the spacecraft to the data documents. Additionally, you're introduced to your guide through the book, the silver protocol droid TC-14, from

The Phantom Menace, who acted as Qui-Gon Jinn and Obi-Wan Kenobi's host aboard the Trade Federation battleship. It feels like a thick book as well, and though it's just my imagination, it seems like the sheer amount of ink used to print this book alone is enough to add a few ounces to the weight. The book is introduced by Michael A. Stackpole, New York Times Bestselling Author, and the creative genius behind the X-Wing books and comics, as well other Star Wars EU. The introduction is impressive; truly, Mike knows how to capture the feel of the Star Wars universe. Reading the intro, I recaptured that feeling the first time I saw Return of the Jedi in theatres (as a young boy, it was the first of the Holy Trilogy I saw). It's evident that Stackpole understands what roleplaying is, especially in the Star Wars universe. He helps bring the Galaxy to life, and yes Mike, we'll say hi to your friends for you (read the intro to get the reference). The next introduction is done by Bill Slavicsek refers to his work on the Star Wars RPG as "coming full circle" a la Vader and Kenobi; Bill was critical in the creation of the original RPG, and now lending his talents to the WotC version he has brought the game back from what could have been its grave.

Revised Core Rulebook (Star Wars Roleplaying Game) Star Wars Roleplaying Game Core Rulebook, Saga Edition Core Rulebook (Star Wars Roleplaying Game) Star Wars Miniatures Ultimate Missions: Clone Strike: A Star Wars Miniatures Game Product (Star Wars Miniatures Product) Star Wars: Star Wars Character Description Guide (A New Hope) (Star Wars Character Encyclopedia Book 1) Star Wars Galaxy Tiles: A Star Wars Supplement (Star Wars Accessory) Star Wars Jedi Academy: A Star Wars Miniatures Booster Expansion (Star Wars Miniatures Product) Wraith: The Oblivion Roleplaying Game Core Rulebook. World of Darkness. Category - Roleplaying Games The Clone Wars: The Crystal Caves of Ilum: A Star Wars Miniatures Map Pack (Star Wars Miniatures Product) Star Wars Miniatures The Clone Wars: The Attack on Teth: A Star Wars Miniatures Map Pack Coruscant and the Core Worlds (Star Wars Roleplaying Game) The Clone Wars Campaign Guide (Star Wars Roleplaying Game) Pathfinder Roleplaying Game: Core Rulebook Legacy of the Force Booster Pack: A Star Wars Miniatures Game expansion (Star Wars Miniatures Product) Star Wars Miniatures Ultimate Missions: Revenge of the Sith: A Star Wars Miniatures Game Product Dungeons & Dragons V.3.5 Core Rulebook Set (Dungeons & Dragons d20 3.5 Fantasy Roleplaying, Three Book Slipcased Set) The Visual Dictionary of Star Wars, Episodes IV, V, & VI: The Ultimate Guide to Star Wars Characters and Creatures Life Debt: Aftermath (Star Wars) (Star Wars: The Aftermath Trilogy) Catalyst (Star Wars): A Rogue One Novel (Star Wars (Del Rey)) The Essential Reader's Companion (Star Wars) (Star Wars: Essential Guides)